

Project: ISO JTC1/SC22/WG21: Programming Language C++  
 Doc No: WG21 **P0599R0**  
 Date: 2017-01-14  
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 Audience: LWG  
 Prev. Version: ----

## noexcept for Hash Functions

For C++17; US 140 requests:

Specializations of `std::hash` for arithmetic, pointer, and standard library types should not be allowed to throw. The constructors, assignment operators, and function call operator should all be marked as `noexcept`. It might be reasonable to consider making this a binding requirement on user specializations of the hash template as well (in p1) but that may be big a change to make at this stage.

Discussing it informally in LWG seems to result in the following conclusion:

hash	should be noexcept?	Remark
<code>hash&lt;error_code&gt;</code>	yes	
<code>hash&lt;error_condition&gt;</code>	yes	
<code>hash&lt;optional&lt;T&gt;&gt;</code>	no	same hash as with underlying type
<code>hash&lt;variant&lt;Types...&gt;&gt;</code>	no	
<code>hash&lt;monostate&gt;</code>	yes	
<code>hash&lt;bitset&lt;N&gt;&gt;</code>	yes	
<code>hash&lt;unique_ptr&lt;T, D&gt;&gt;</code>	no	same hash as for underlying raw pointer
<code>hash&lt;shared_ptr&lt;T&gt;&gt;</code>	no	same hash as for underlying raw pointer
<code>hash&lt;NUMERIC&gt;</code>	yes	for all integral types (incl. bool and char) and floating-point types
<code>hash&lt;T*&gt;</code>	yes	(uses the address (can't look at the value because it might change))
<code>hash&lt;type_index&gt;</code>	yes	same as <code>hash_code()</code> of passed index
<code>hash&lt;string&gt;</code>	yes	
<code>hash&lt;u16string&gt;</code>	yes	
<code>hash&lt;u32string&gt;</code>	yes	
<code>hash&lt;wstring&gt;</code>	yes	
<code>hash&lt;string_view&gt;</code>	yes	guarantee to match string hash value
<code>hash&lt;u16string_view&gt;</code>	yes	guarantee to match u16string hash value
<code>hash&lt;u32string_view&gt;</code>	yes	guarantee to match u32string hash value
<code>hash&lt;wstring_view&gt;</code>	yes	guarantee to match wstring hash value
<code>hash&lt;vector&lt;bool, Allocator&gt;&gt;</code>	no	
<code>hash&lt;thread::id&gt;</code>	yes	

That is, for wrapper types we do not require it (yet).

For this reason, this paper proposes:

- a) For the moment not to require to mark all hash specializations as `noexcept`
- b) Add the no except requirement for the hash functions as stated above.

## Proposed Wording

(All against N4618)

### 19.5.6 System error hash support [syserr.hash]

#### §1 (hash for error\_code and error\_condition) change:

The specializations are enabled (20.14.14) and hash functions are marked noexcept.

### 20.7.11 Hash support [variant.hash]

#### §2 (hash for monostate):

The specialization is enabled (20.14.14) and the hash function is marked noexcept.

### 20.9.3 bitset hash support [bitset.hash]

#### §1 (for bitset):

The specialization is enabled (20.14.14) and the hash function is marked noexcept.

### 20.14.14 Class template hash [unord.hash]

#### §2 (general statement):

... Each header that declares the template hash provides enabled specializations of hash for nullptr\_t and all cv-qualified arithmetic, enumeration, and pointer types, for which the hash functions are marked noexcept.

### 20.18.4 Hash support [type.index.hash]

#### For (type\_index), add §2:

The specializations are enabled (20.14.14) and the hash functions are marked noexcept.

### 21.3.4 Hash support [basic.string.hash]

#### for strings, add §2:

The specialization are enabled (20.14.14) and the hash function is marked noexcept

### 21.4.5 Hash support [string.view.hash]

#### §1 (for string\_view's):

The specializations are is enabled (20.14.14) and the hash functions are marked noexcept.

### 30.3.1.1 Class thread::id [thread.thread.id]

#### §14 (for thread::id):

The specialization is enabled (20.14.14) the hash function is marked noexcept..