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Project: Programming Language - C++ (WG21)

Audience: Evolution Working Group

Proposal of static_cast shorthand: <T>(x)

Summary

We propose making the static cast keyword optional in a static cast.

Background

It is a well-known best practice to favor static_casts over C-style casts, because static_casts provide more safety and are less error-prone:

That is, to prefer:

```
static_cast<T>(x)
```

to:

(T)x

The syntax of static_cast is quite verbose considering how common it is. There is on average over one static_cast per C++ source file. (Over a million hits in ACTCD19)

static cast is obviously more verbose than the C-style cast.

Proposal

To address this we propose to make the static_cast keyword optional:

```
<T>(x) // equivalent to static_cast<T>(x)
```

Examples

Example 1

```
// today
temp = static_cast<uint8_t>(temp << 4) | static_cast<uint8_t>(*p - '0');
// proposed
temp = <uint8_t>(temp << 4) | <uint8_t>(*p - '0');
Example 2
// today
code_flags[static_cast<u16>(addr + opcode->size)] |= CODE_CHECK_INT;
// proposed
code_flags[<u16>(addr + opcode->size)] |= CODE_CHECK_INT;
Example 3
// today
log->Printf("Process::%s (arg = %p, pid = %" PRIu64
                       ") about to exit with internal state %s...",
                       __FUNCTION___, static_cast<void *>(this), GetID(),
                       StateAsCString(internal_state));
// proposed
log->Printf("Process::%s (arg = %p, pid = %" PRIu64
```

") about to exit with internal state %s...",

__FUNCTION__, <void *>(this), GetID(),

StateAsCString(internal_state));

Wording

```
postfix-expression:
  static_cast<sub>oot</sub> < type-id > ( expression )
```

Implementation

An expression today cannot start with a < token, therefore if an expression does start with a < token, it unambiguously begins the proposed <T>(x) expression. Parsing and semantic analysis of the remaining expression following the < token proceeds identically to todays static_cast expression. Implementation is therefore trivial.